

E AHL Winter Season

League Information and Rules

Teams:

Individual Player Fee's will cost **\$500** per player. Teams must carry a minimum of 14 players and a maximum of 20. If a team wishes to roster less than 14 players the team is responsible for covering the player fee difference (Example: 12 player roster will still be responsible for paying for 14 players, or we can add free agents to your team to get to 14 players, your choice). Payment Plans will be available and will consist of 2 payments of \$167 and one payment of \$166 (one is due at time of registration, the second is due 1 month into the season, and the final installment of \$166 is due 2 months into the season). This can be set up online when you register. Even if a team wishes to roster up to 20 players the individual fee will still be \$500 per player. Goalies are still free. If you need to make different arrangements or are a **sponsored team**, please email the League Director for payment information. All teams are **REQUIRED** to have a dark and a light set of jerseys with matching permanent numbers. If your team's jersey color is an exotic color you may not need a second set of away jerseys, but this must be discussed with the League Director prior to the start of the season. Any team that wins 3 championships in a division (does not need to be back to back) must be moved up a division if possible for the next season. The team may drop back down a division if necessary and this will reset the 3 championship rule over.

USA Hockey:

All players must renew their USA Hockey Membership to be eligible to play in the EAHL. This registration fee is paid on an annual basis. To register online, go to www.usahockeyregistration.com and click the 'Online Registration' icon.

No player will be allowed to play in the EAHL until we have their completed registration verification form. Upon completing the USA hockey registration, print the online conformation form which includes a personal barcode. When we receive that player's individual barcode we can then upload their information into our USA Hockey database. This will be collected at a check in table during the first week of games.

Captains:

The team captain should be designated by each team to conduct business with the league Director. The responsibilities include: submit a complete roster, ensure all players are a minimum of 18 years in age, act as a liaison between their team and the league on any issues that require immediate attention, and assist the league staff with controlling players in any difficult situations that may happen. Captains are required to have a "C" permanently printed on their jersey. This will ensure that the referees know that they are in fact dealing with the team captain in difficult situations. Captains are responsible for informing either the league director or the scorekeeper of any permanent or temporary number changes as well as substitute players. It would be appreciated if the captain informed the scorekeeper during warm-ups of all present and absent players before the game starts.

Players:

Players are allowed to play on a maximum of two teams, separated by one division (example: C1 and D1, D1 and D2, etc.) and **must pay fees for each team**. Exceptions to this will be dealt with by the League Director. Players doing this will be playoff eligible for both teams. However, these players will be under the supervision of the League Director throughout the season to determine if playing in the lower of the two divisions creates too much disturbance (are too good for the lower league).

Games Rules:

USA Hockey Rules and *Blue Line Icing* will be utilized in all divisions. 1 hour and 15-minute game slots are started with a 5-minute warm up. Two 20-minute “run time” periods will follow the warm up, and the 3rd period will be a 15-minute “stop time” period. Games with a goal differential of 5 or more goals will automatically switch to “run time” during the 3rd period. Penalties will still be stop time even in “run time” scenarios.

Shootout:

If the game is tied at the end of regulation, a 3-player shootout will determine the winner with the home team choosing if they want to shoot first. If the game is still tied at the end of the 3-player shootout, a sudden death shootout will continue until a winner is determined. All players on the team must shoot once before any player is allowed to shoot a second time. Players do not need to shoot in the same order the second time around. If a player has a penalty when the 3rd period concludes, that player must shoot last.

Ringer Rule:

Players must play in the right division based on their ability. In the C2, D1, D2, and D3 divisions individual players cannot score more than 3 goals. If a player with 3 goals scores an additional goal, the goal will not count and the player will receive a 2-minute delay of game penalty. Players with 3 goals may still participate in the shootout. Players should strive to make themselves better and enjoy the league they are playing in. If it is determined that a player is too skilled for a division the League Director will ask that they “tone it to that level” or move them up where necessary.

Substitute Players:

Subs are allowed in EAHL. A **\$20 Sub Fee** will be paid directly to the rink per game played (including Playoffs) at the Front Desk. Subs must be registered with USA Hockey Number, even if it’s just for one game. Proof of **PAID** Sub game fee and a valid USA Hockey membership must be provided *BEFORE* the game by either the player or Team Captain to the League Director or Score Keeper. **No Pay, No Play!** A maximum of 8 games or allowed for Substitute players. Substitute players who wish to play more than 8 games must pay the rest of an individual player fee. (all sub game fees prior to this will be credited toward their remaining payment of their individual player fee). Players who are on the official roster and registered for a team may not substitute for a team in the same division. Players can only substitute for a team in a division **one up, or one down** than the division they

are currently registered to. The League Director has full control on allowing substitute players for certain divisions. After a substitutes first game with a team, the League Director has the power to allow or deny that player from returning as a sub based on the player's ability and tempo. This will be fully supervised by the League Director and/or Scorekeeper during the substitutes first game with a team.

Penalties:

Penalties will be "stop-time" in every period, even during the "run time" scenarios. Any player receiving 4 penalties in a game will be ejected automatically, and a teammate will need to serve the 4th penalty. No suspensions will be given for players receiving 4 penalties in a single game (depending on the severity of those 4 penalties). Two 10-minute misconduct penalties in the same game will warrant an automatic 1 game suspension. Any issues regarding excessive penalties will be dealt with by the League Director and those players/teams involved. Players accumulating 60 penalty minutes in a season will be suspended one game. Players will receive an **additional** two game suspension for going over 70 penalty minutes in the Winter season (20 games, 2 double elimination playoff games). Excessive penalties from an entire team will be dealt with by the League Director.

Suspensions:

Fighting Major penalties will warrant an automatic game misconduct, a 1 game suspension and a \$25 fee to the league. A second fighting offense during the season will result in expulsion from EAHL for the remainder of the season, or longer, depending on the League Directors decision. Abuse of an "official's penalty" will warrant an automatic game misconduct. A second abuse of an "official's penalty" during the season will result in expulsion from EAHL for the remainder of the season. Suspensions will also be given if players appear to be intoxicated and acting dangerously while playing.

ALL SUSPENSIONS ARE FINAL. THINK BEFORE YOU ACT.

Playoffs:

Playoffs for the Winter Season are double elimination so every team is guaranteed at least 2 games in the post season. Playoffs will be based upon point total. Teams receive two points for a win, and one point for a shootout loss. If teams are tied in points at the conclusion of the regular season, the first tie-breaker will be head to head wins, the second tie-breaker will be least amount of total penalty minutes, the third tie-breaker will be fewest goals against, the fourth tie-breaker will be a coin toss.

Game format will be the same as the regular season, games tied at the end of regulation will finish with a 3-man Shootout followed by a sudden death shootout if still tied. Championship games only, if tied at the end of regulation will have the addition of a 5 minute- 5v5- sudden death overtime period. If the game is still tied at the conclusion of the overtime period, a 5-player shootout will occur. Playoff shootouts follow the same rules as the regular season shootouts. All fully rostered/paid players are eligible for playoffs, **absolutely no subs!**

Refund Policy:

Refunds will not be given for players who choose to opt out during a season for suspensions, or for injuries that occur while playing. It is up to the Team Captains to work this out with their team to make arrangements for a missing player. Such as, chipping in to cover missed player cost or adding a new player to the roster (only if the roster is now lower than 14 skaters). By registering and paying for a season, you are expected to be committed for the whole season (No team refunds).

Contact:

For any questions/concerns regarding the rulebook and league details, please call the league Director at **303-409-2211** or email at ashowrs@fhprd.org . Changes to the rulebook may occur at the League Directors discretion in which captains will be informed immediately.

Edge Ice Arena is not liable for any injuries that may occur, as well as lost or stolen items from the rink and/or locker rooms. If any injury occurs, feel free to file a claim with USA Hockey on their website and have the League Director sign off on the claim form as long as the League Director finds the claim valid.

Rules Updated: September 2023